

Name: \_\_\_\_\_

Hour: \_\_\_\_\_

**MULTIMEDIA PROJECT: FABULOUS FIGHT SCENES—45 pts (recorded as 100%)****Group Members:** \_\_\_\_\_ **Name of Film:** \_\_\_\_\_

## Basic Rules:

- No inappropriate language
- No violent weapons (guns, knives are not okay; fists are preferred)
- Must be fast paced with assortment of camera angles and movement
- Must tell a story and show emotion
- Includes use of sound effects (perhaps off-camera sound to mimic the sounds of hits, etc.)
- Film in groups of 3-5, but will edit individually and turn in individual score sheets/videos (upload to SchoolTube)

<b>Requirement</b>	<b>Um, not so hot (0-3)</b>	<b>B movie, but okay (4)</b>	<b>Rad Action Film! (5)</b>
<b>Scene tells a story</b>	Just fighting; no background or emotion	Fighting is not great, but there is at least a known plot	Fighting is tied in emotionally and tells a specific story; establishing shot used to start scene
<b>Quality of Acting</b>	Actors really need some motivation; low enthusiasm or little personality	Actors tried, but skills were lacking	Lots of personality, enthusiasm, and excitement...would want to watch them again
<b>Camera Movement</b> (pan, tilt, dolly, handheld, crane, zoom)	Cruddy camera movement, and shaky shooting	Tripod is used and camera is steady, camera movement is not used creatively	Tripod is used for most shots, camera movement is used at times (dolly/truck) creatively
<b>Variety of Camera Angles</b> (birdseye, high, eye level, low, canted)	So, yeah, I felt like I was just in the audience... not close up...not cool movie stuff...just drab	Decent job of making me feel like I was "in" the scene; would have liked more variety	Rocking combination of LS, MS, CU, and ECU with particular attention to CU and ECU
<b>Continuity</b>	Cutawayss are not used or are used and are not timed properly to show the energy and intensity of the scene	For the most part, continuity is maintained; small issues or minor errors are noted	Continuity is excellent; if a punch begins, the entire sequence looks real and the camera angles help maintain continuous action; cutaways used for buffers and to create interest
<b>Overall appeal</b>	**yawn** or maybe this just looks like you threw it together and didn't really make much effort	Pretty good stuff at times, but some issues that would have made it much better	WOW. I mean, WOW! Sound effects, action, what more could I ask for?
<b>Storyboard</b> <b>***ATTACH</b>	Has the basics... picture...words...but not useful in production process	Storyboard is complete with noted angles, but could have been more thorough	Storyboard is useful for production and is thorough—if I handed it to another group to film, they could do it (and includes spoken words)
<b>Final Movie/Storyboard</b>	Storyboard does not match final movie produced, or does but not much	Storyboard was used as a guide but not as the "rule" for production	Final movie matches storyboard with very little variation
<b>Edited—Exported and Uploaded Properly</b>	Film has glitches in editing or is not exported properly	Film is exported and viewable, but some minor editing issues	Edited properly and exported to Adobe Media Encoder (WMV) format, and uploaded to SchoolTube account

**PLEASE RESPOND:** Explain below your role in the pre-production process. How were you involved specifically in shooting your film?